CONNER WESTOVER

westoverconner@gmail.com   (716) 416-2119   127 Bennington Hills Court, West Henrietta NY, 14586

EXPERIENCE

IOS DEVELOPER CO-OP
Priceline.com
Manhattan, NY

Developed iOS applications using Objective-C and Swift
Updated API to download images faster and manage cache of images
Developed memory management system to load/unload hotels between menus
Added ability to view trips while offline

CODING INSTRUCTOR
iCanCodeClub
Rochester, NY

Worked with grade school children in classroom environment
Instructed on basic core programming principles and design
Guided students in creating 2D/3D games utilizing Unity Software and
p5.js libraries

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY
Rochester, NY

Degree: BS in Game Design and Development, May 2017
Immersion: Digital Literatures and Comparative Media
GPA: 3.03/4.0

PERSONAL PROJECTS

SPLIT PERSPECTIVE

2D puzzle platformer made in Unity. Programmed and designed full
menu system and gameplay mechanics

RANDOM ONLINE ARENA

Horde style multi-player online game made using Javascript and
Node.js. Automated wave system, created power ups, and programmed
player mechanics

H20 HERO

Designed and programmed an educational interactive in Unity.
Displayed at Rochester Museum and Science Center

PORTFOLIO WEBSITE

http://www.connerwestover.ismakinggames.com/ using HTML5 and CSS

ACHIEVEMENTS

Tau Kappa Epsilon past Chapter President, past Treasurer
Interfraternity Council Vice President of Public Relations
Completed Impact leadership training

SOFTWARE

DESIGN & DEVELOPMENT

Visual Studio 2010-2015, Unity, Maya, Unreal Engine 4, Processing,
Brackets, MonoDevelop

OPERATING SYSTEMS

Windows XP, Vista, 7, 8, 10, Apple OSX, iOS 7+, Android 5+

APPLICATIONS

Microsoft Office Suite, Version Control Software

LANGUAGES

Language	Level		Language	Level		Language	Level
C#	●●●●●		JAVASCRIPT	●●●●○		OBJECTIVE-C	●●●○○
C++	●●●●○		JQUERY	●●●●○		JAVA	●●●●○
HTML5	●●●●●		NODE.JS	●●●○○		PYTHON	●●●●○
CSS	●●●●○		SWIFT	●●●●○		VBA	●●●●○